Designing Interactive Systems

DIS2004

Cambridge, Massachusetts 1-4 August 2004

www.sigchi.org/DIS2004

Call for Panel Proposals

Be a part of Designing Interactive Systems 2004! We would like to invite you to bring your ideas to DIS2004 in the form of an interactive panel session. 'Across the Spectrum' encourages an interdisciplinary community to express emergent opportunities and challenges of new and future interactive systems, be it for systems design theory, new design methodologies or reflecting on design practice. We'd love to hear from you!

Themes (Check out the DIS2004 website for the full version)

- Inter-disciplinary design and the contributions of different cultures within design.
- Work processes and social processes.
- Information systems as interactive systems.
- The body and design
- Emotion and aesthetics.

What kind of proposal are we looking for?

Panel proposals are encouraged to address the themes above. Panels offer a flexible, interactive format for the presentation and discussion of nascent ideas relevant to the design of interactive systems. Panels are quite distinct from papers; dealing with ideas and topics that are still in their formative stages. One of the basic purposes of a panel is to get the audience talking and thinking. A successful panel is that one people talk about in the halls afterwards. A panel session lasts up to one and half hours and includes short position statements from up to five participants. However, we are open to other formats, provided that they provide an opportunity for engagement between the audience and panelists. Panel members should be willing to take questions from the audience. A nominated panel chair should be able to provide a summing up at the end of the session.

We would like to encourage wild and creative formats in addition to the more typical formats you might be used to in the past. Consider taking interactivity to a new level with novel ways of inducing interactivity around the topic of your choice.

Submission format

Proposers have up to four pages available to present their submission. The submission must include a 30-word overview for inclusion in the programme, a 150-word abstract and a position statement from each panel member. The submission should include:

- a clear statement of its aims
- a statement of why it is timely or significant
- a discussion of why -- either because of its content or format -- it will be engaging or provocative
- a list of possible panelists
- the interactive structure of the panel

Do you have a compelling, provocative or fun perspective on designing interactive systems? Are you an artist, designer, technologist, researcher, academic, business expert, scientist, cultural specialist or someone else whose work is enmeshed with interactive systems design? We would like to invite you to bring your ideas to DIS 2004!

Send Submissions to Michael Smyth, Napier University, UK m.smyth@napier.ac.uk Tracee Wolf, IBM T.J. Watson Research tlwolf@us.ibm.com

Deadline: 12 March 2004

Please forward this email to anyone you feel would be interested in putting together a panel session for DIS2004.

