

Everything must go

predator-prey dynamics and
biological control

Outline

- ✿ Background
 - ✿ Biological control
 - ✿ The importance of plant structure
- ✿ Modelling plant structure
- ✿ Linking plant structure & predator-prey models
- ✿ Characterising plant canopies
- ✿ Summary

Biological control

A multitrophic system

Pests



Mites



Aphids



Whitefly



Thrips

Natural Enemies

A. colemani



E. formosa



P. persimilis



Specialist



I. degenerans



O. laevigatus



N. cucumeris

Generalist

Crops

Cut flowers



Nursery Stock



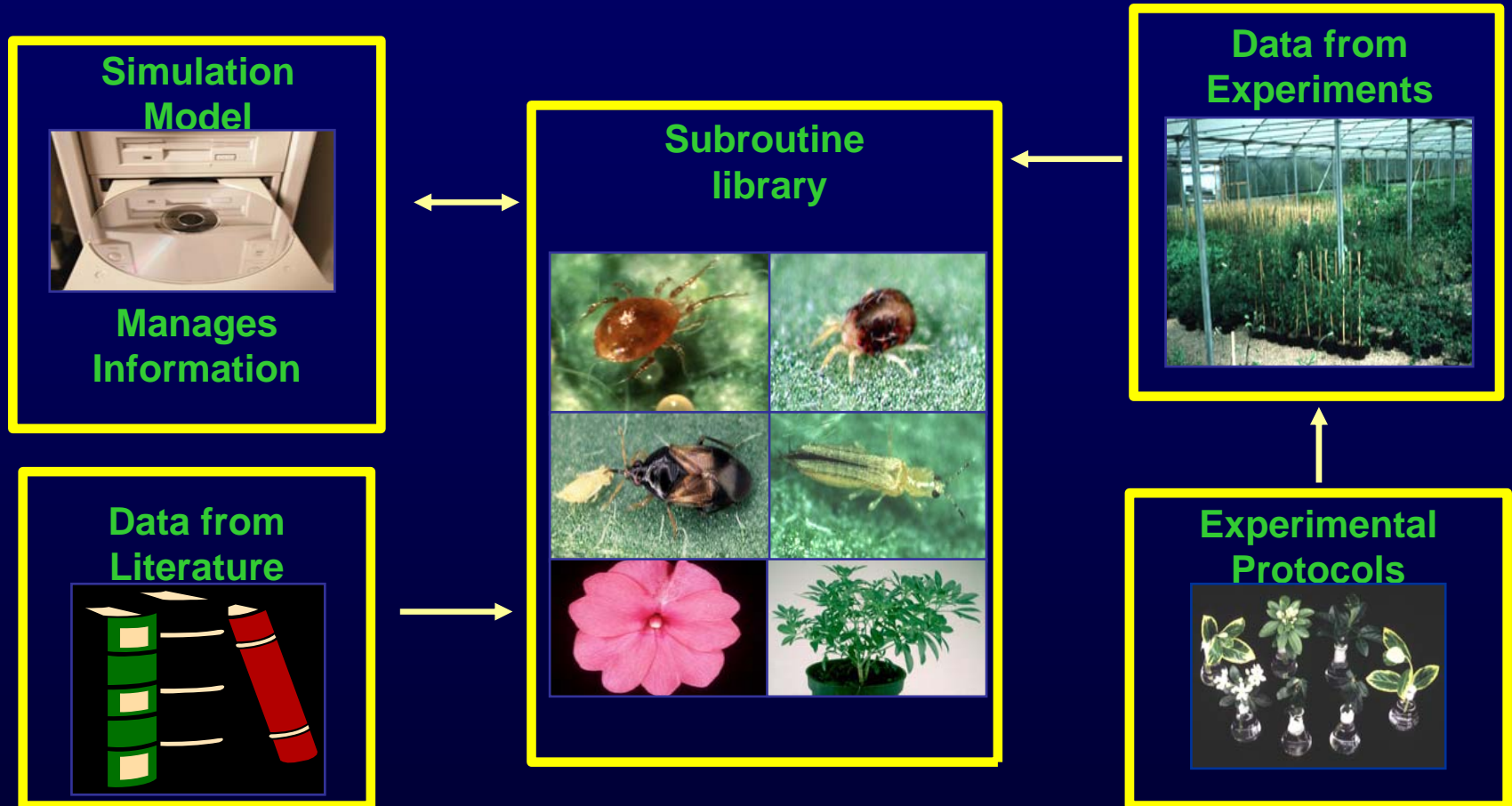
Pot plants



Biological Control

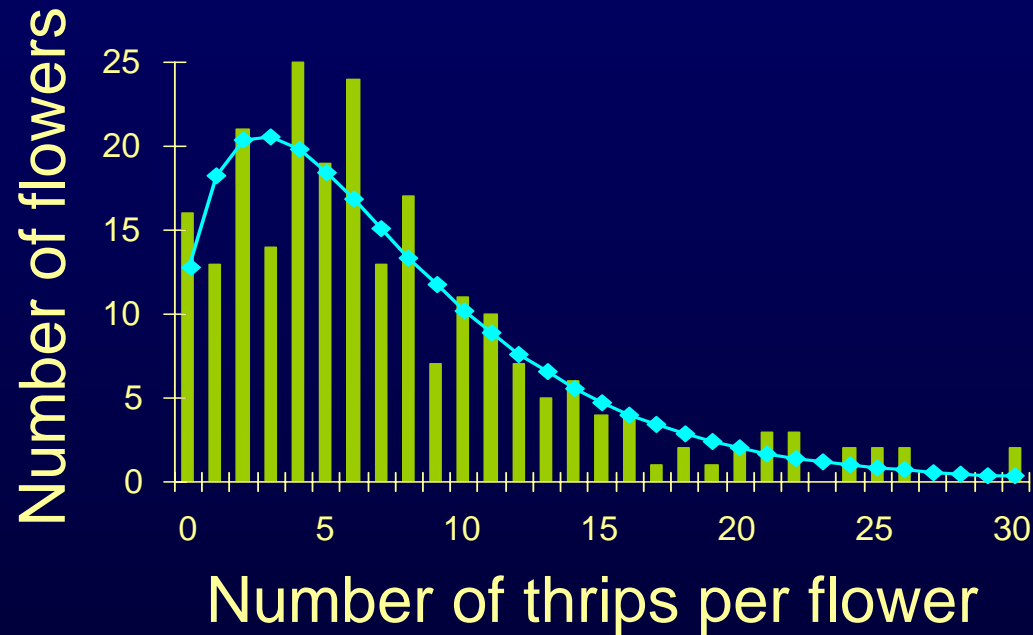
- ❁ Spectrum of complexity
- ❁ Multiple approaches
 - ❁ Conservation
 - ❁ Augmentation
 - ❁ Preventative
- ❁ Multiple natural enemies used

Modelling for biological control



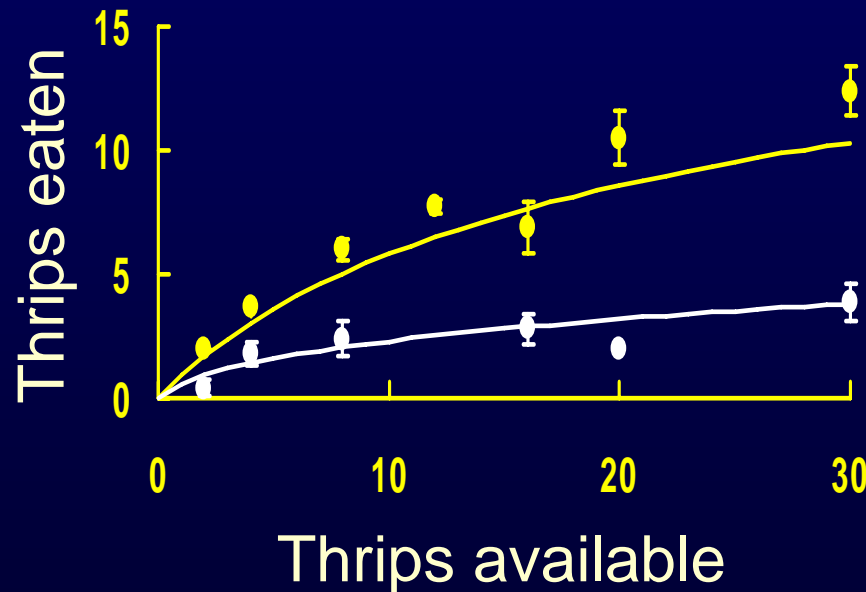
Key processes

- 🕒 spatial distribution of pest and natural enemies



Key processes

- ⌚ spatial distribution of pest and natural enemies
- ⌚ predatory capability of natural enemies



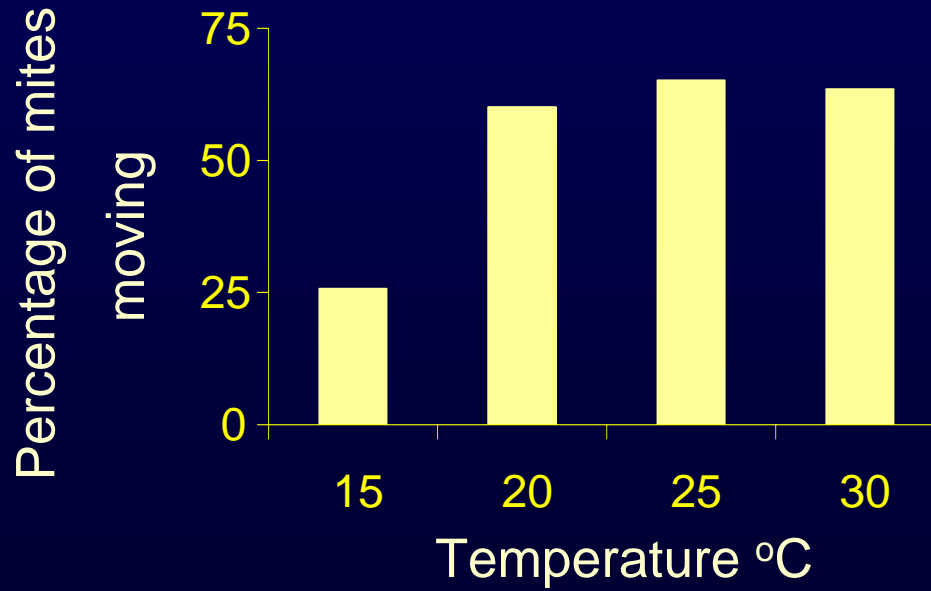
New Guinea impatiens flowers



Chrysanthemum flowers

Key processes

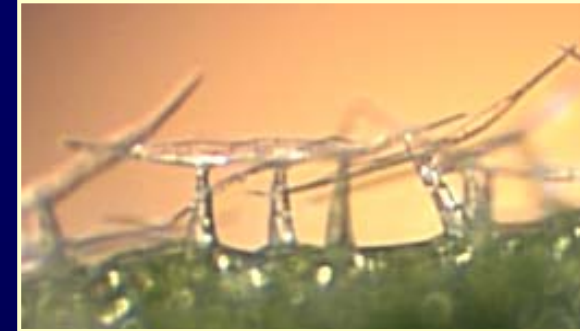
- 🕒 spatial distribution of pest and natural enemies
- 🕒 predatory capability of natural enemies
- 🕒 movement of natural enemies



Importance of plant architecture

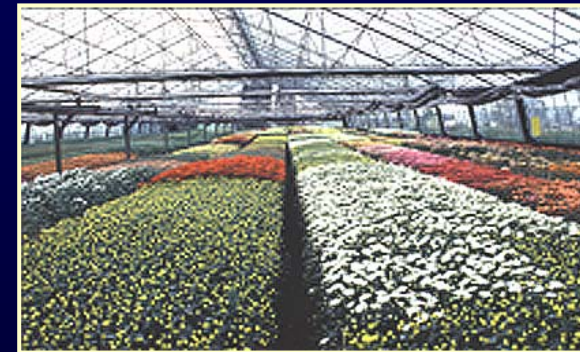
🌸 leaf and flower morphology impacts on:

- prey spatial distribution
- natural enemy movement and predation
- environmental conditions (boundary layer)



🌸 canopy structure (plant touching):

- prey spatial distribution
- natural enemy movement



Modelling plant canopies

- ⊗ L-systems approach
 - ⊗ requires only info on changes
- ⊗ Can be stochastic or conditional
- ⊗ Link easily to other models

Modelling plant canopies

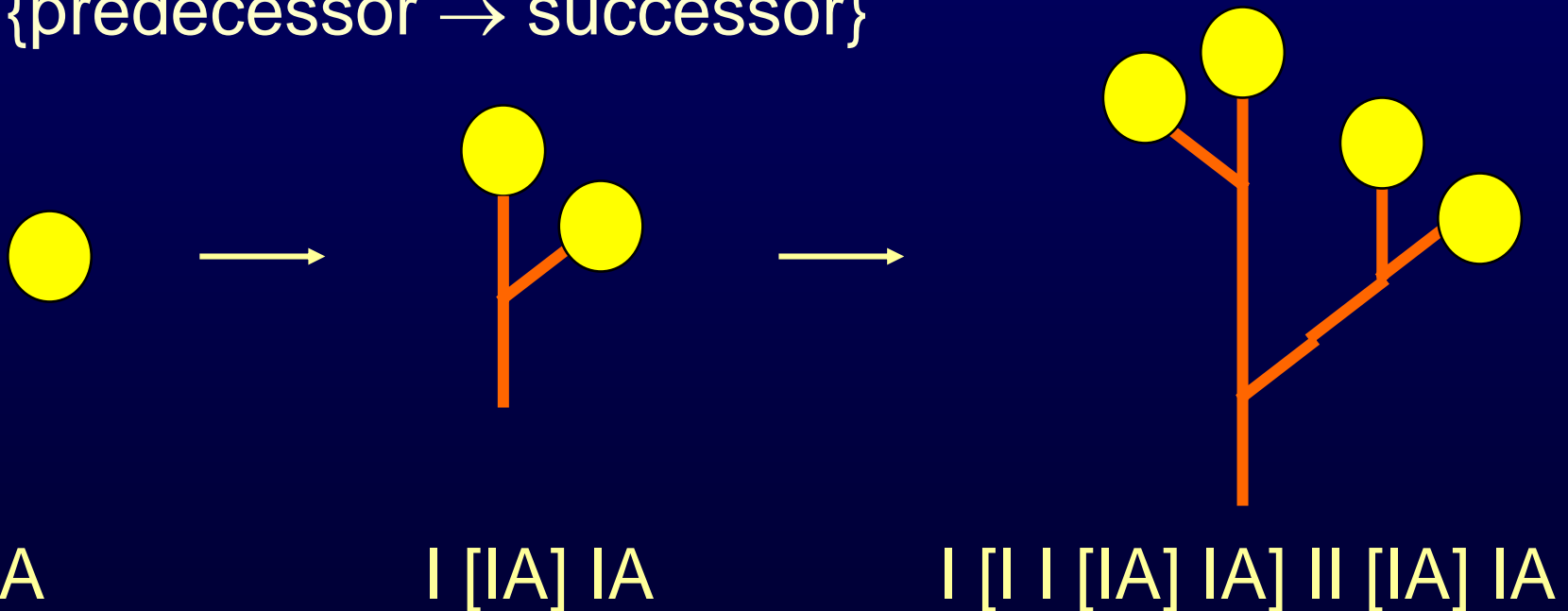
L-systems

- ▮ General format is:
Left context < predecessor > right context: condition \rightarrow successor
- ▮ predecessor can contain information about structure being described
 - ▮ $L(4,1.4) = \text{Leaf (age, length)}$
- ▮ Allows flow of information in any direction

Modelling plant canopies

Axiom: A

Production: $A \rightarrow I[IA]IA$
 {predecessor \rightarrow successor}



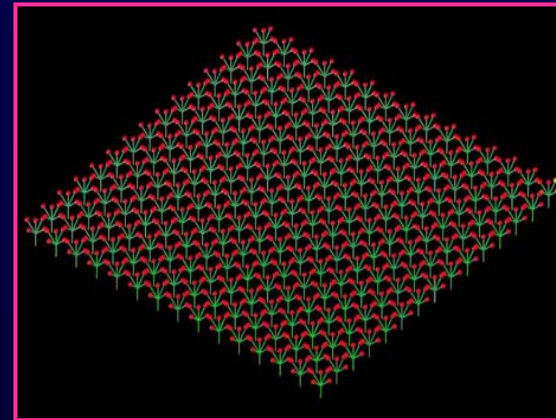
Where A = apex, I = internode, [] indicates a branch

Modelling plant canopies

- ✿ Digitise real plant structures
- ✿ Model and quantify canopy structure



QuickTime™ and a
Microsoft Video 1 decompressor
are needed to see this picture.



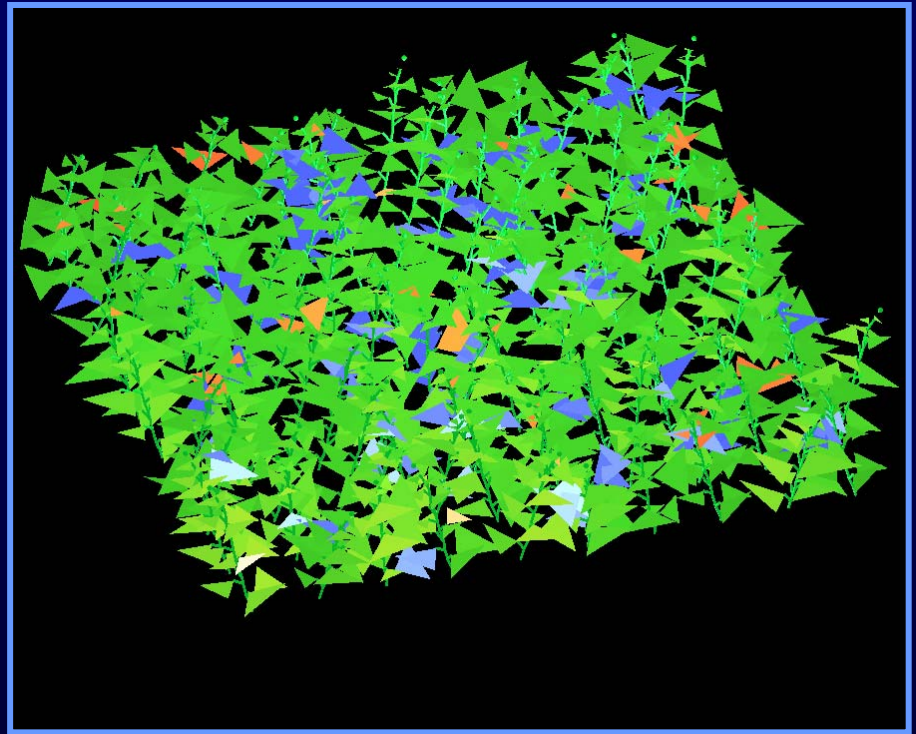
Linking canopies and insects

- ❁ Combine with models of natural enemy movement
- ❁ Use models to derive biological control strategies

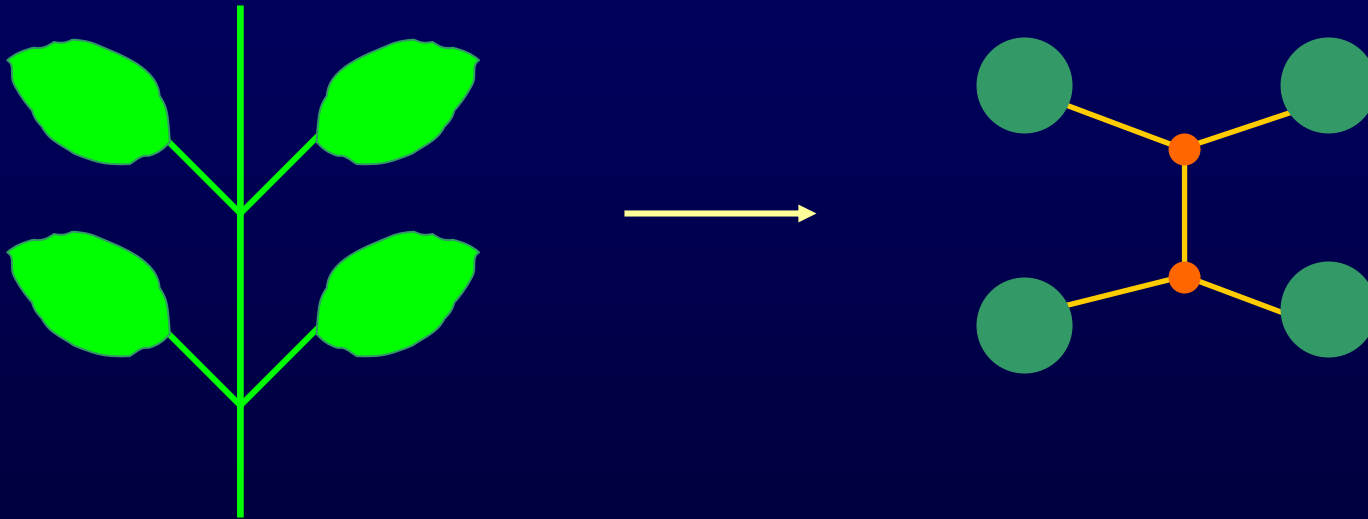
QuickTime™ and a
Microsoft Video 1 decompressor
are needed to see this picture.

Linking canopies and insects

- ❁ Where and when to release predators?
- ❁ Canopy structure is crucially important



A plant as a network



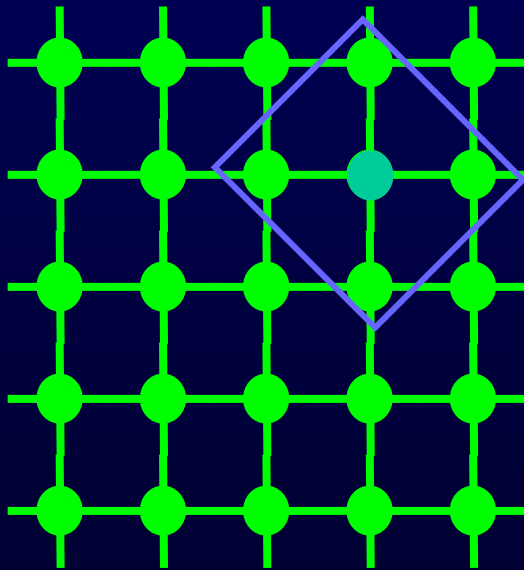
Linking canopies and searching

- ❁ 3 types of searching
 - ❁ Random
 - ❁ Directed
 - ❁ Semi-directed
- ❁ Detection distance important
- ❁ Simulations in progress

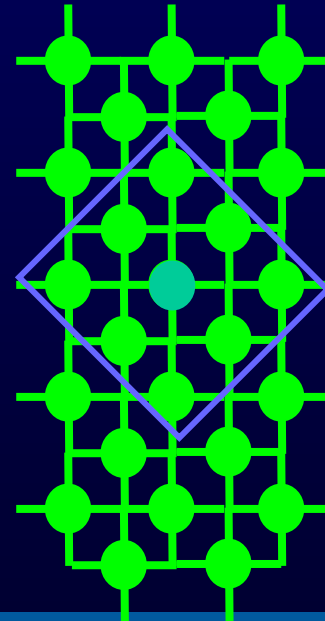
Linking canopies and insect movement

- ⌘ Effect of grid size
- ⌘ Effect of canopy connectedness

Regular grid

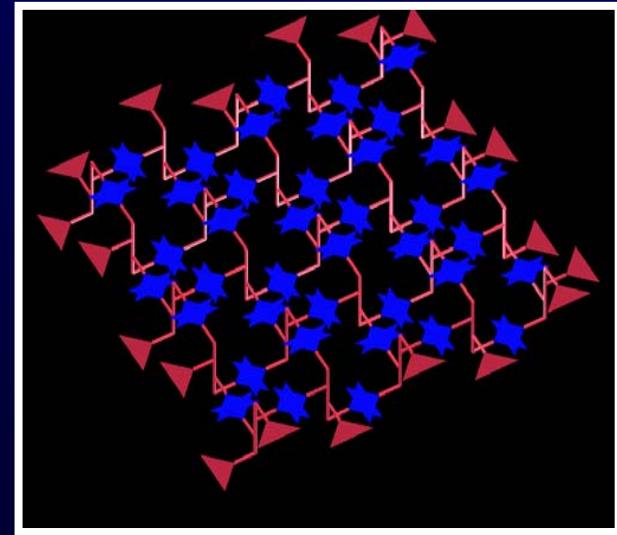
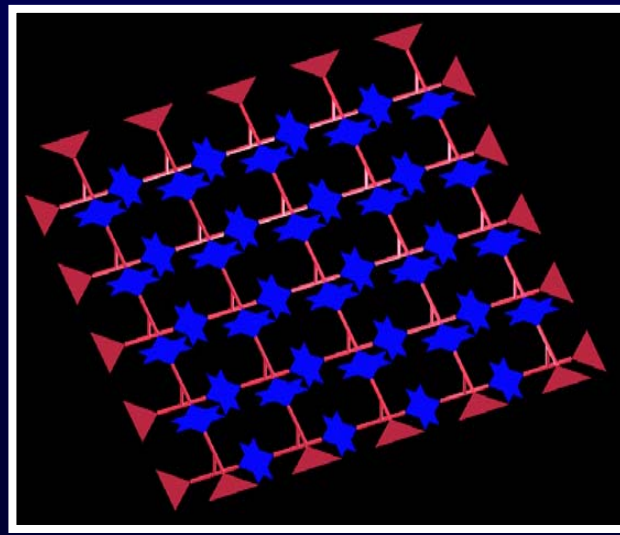
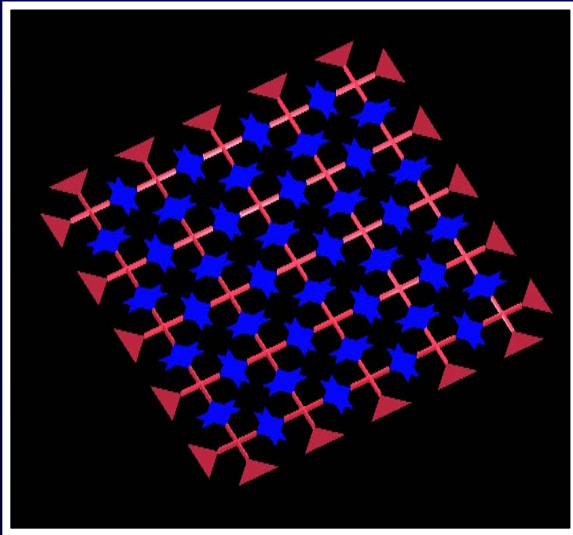


Offset grid

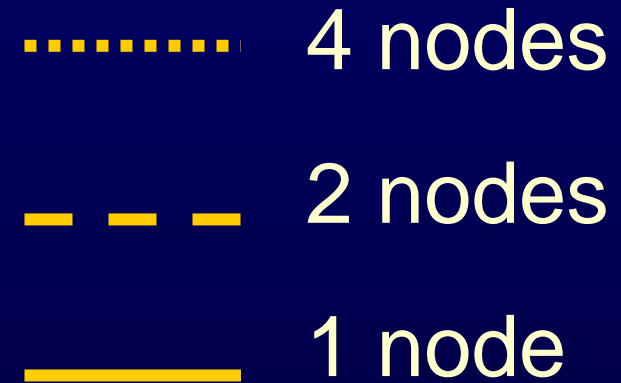
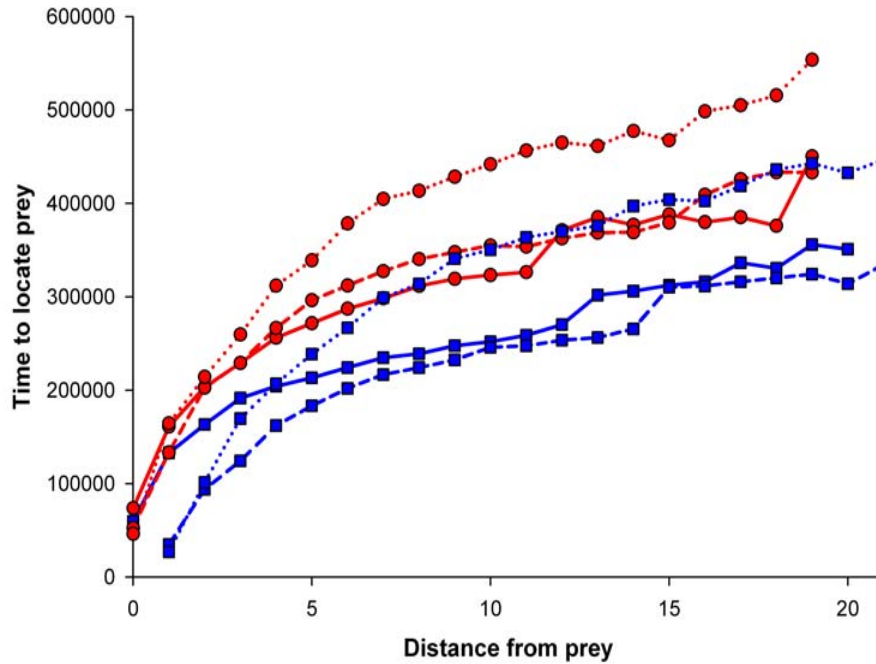


Linking canopies and insect movement

- Effect of grid size
- Effect of canopy connectedness
- Effect of canopy complexity



Time to prey location



How different are the canopies?

- ✿ Network matrices

- ✿ Comparison of:

 - ✿ Connectivity

 - ✿ Distance

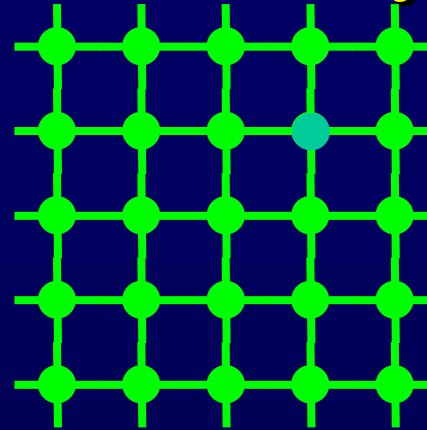
Network Connectivity

❁ Regular Grid

❁ 1 node = 1840

❁ 2 nodes = 1840

❁ 4 nodes = 1840

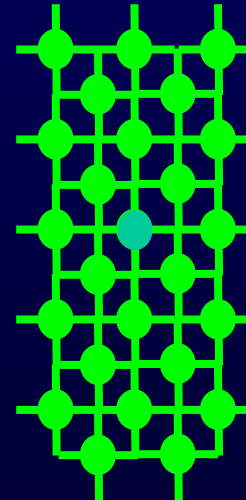


❁ Offset Grid

❁ 1 node = 3266

❁ 2 nodes = 3266

❁ 4 nodes = 3266



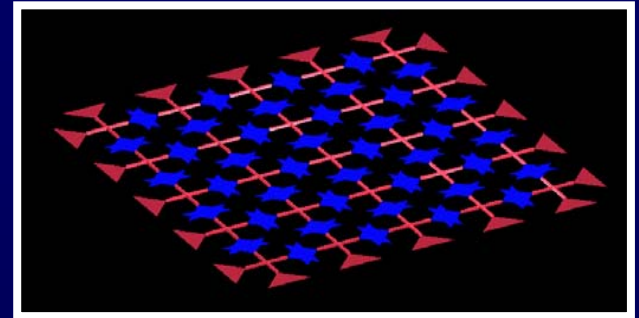
Network Distance

❁ Regular Grid

❁ 1 node = 243

❁ 2 nodes = 302

❁ 4 nodes = 352

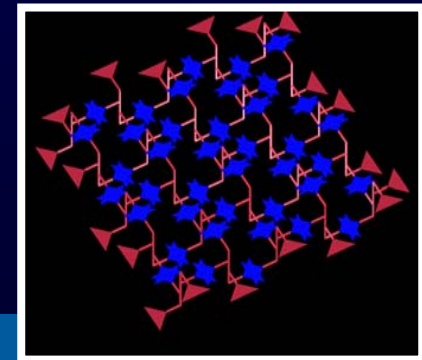
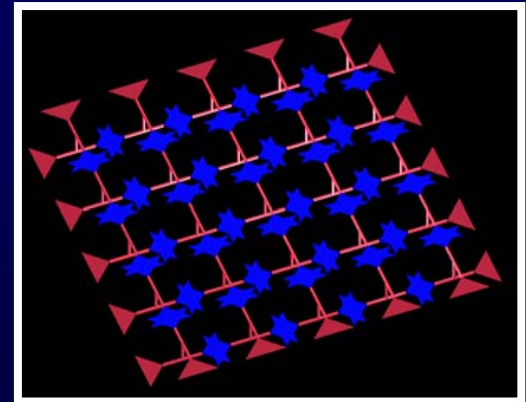


❁ Offset Grid

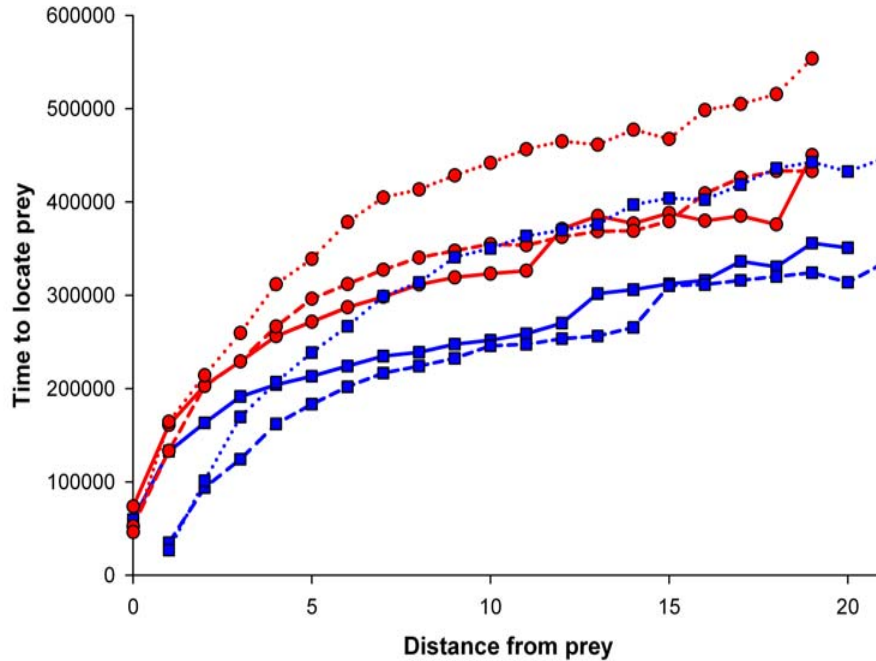
❁ 1 node = 196

❁ 2 nodes = 207

❁ 4 nodes = 280



Network Distance



..... 4 nodes
----- 2 nodes
———— 1 node

Regular

1 - 243

2 - 302

4 - 352

Offset

1 - 196

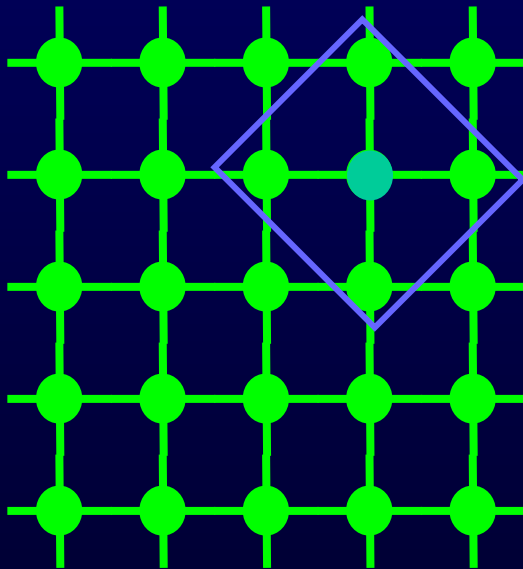
2 - 207

4 - 280

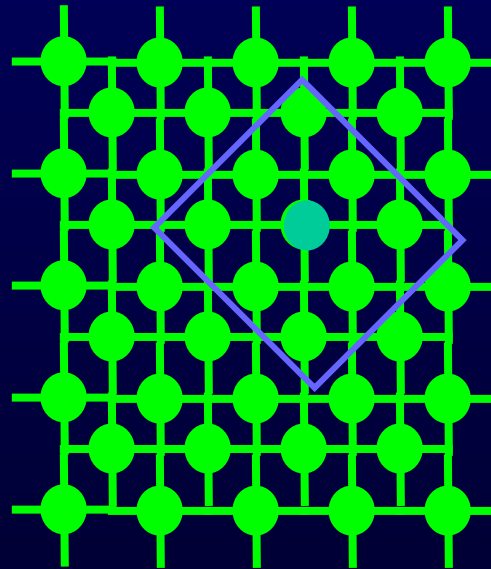
Changing connectivity but not distance

⌘ Examine individual distances

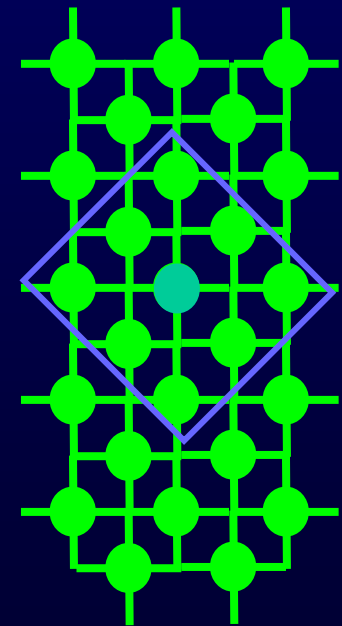
Regular grid



Composite grid



Offset grid

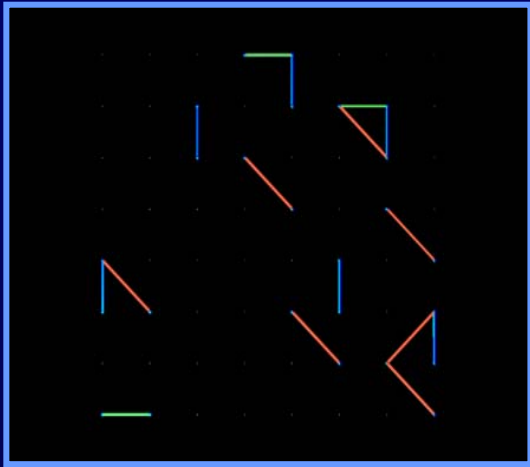


Comparing canopies

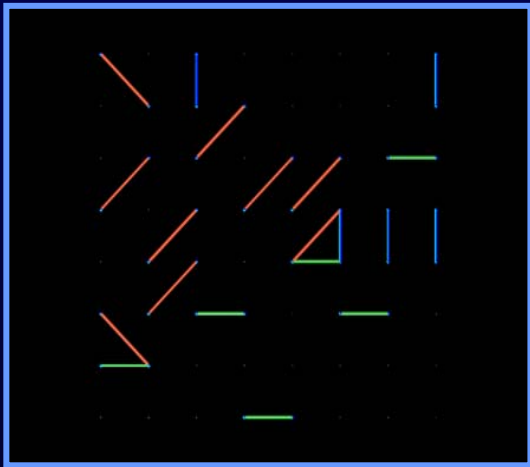
- ❁ Can we quantify real canopies?
 - ❁ Relationship between connections and prey location?
 - ❁ How do canopies differ in connectedness?
 - ❁ How do differences/similarities affect predators and biological control?

Canopy Structure

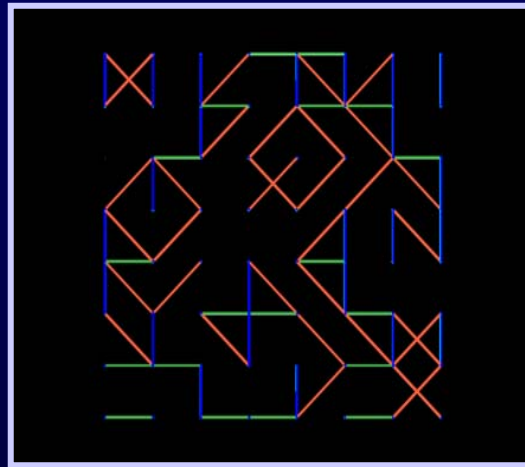
Level 1



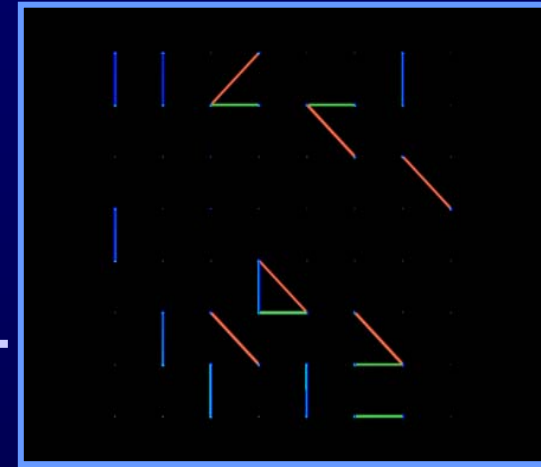
Level 2



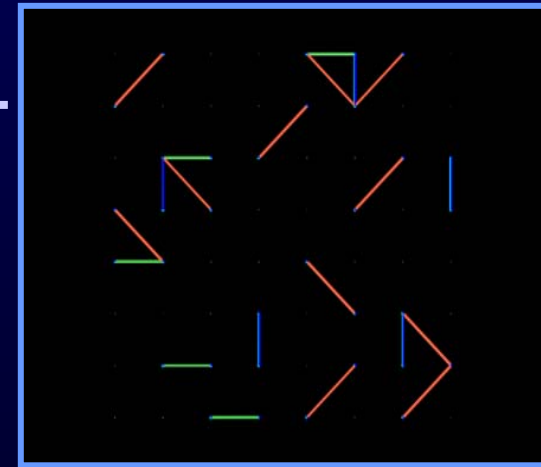
Overall



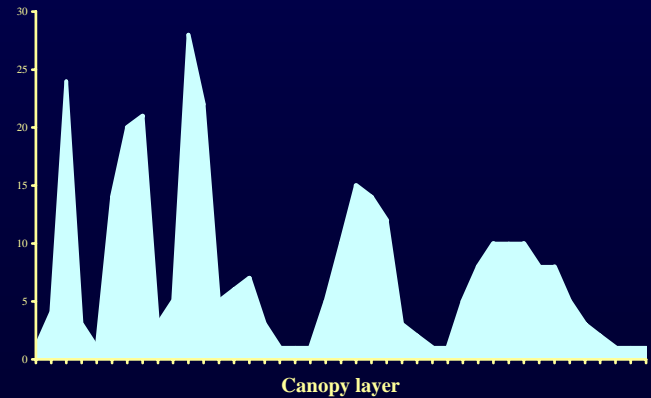
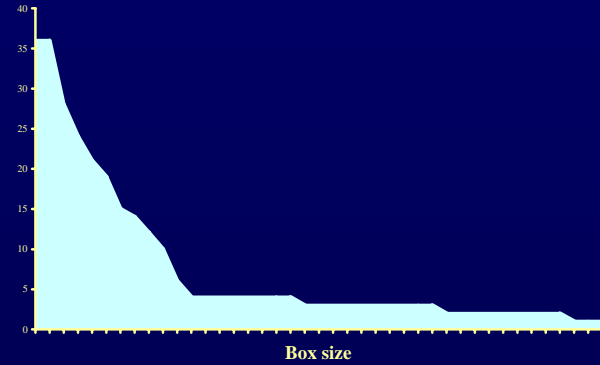
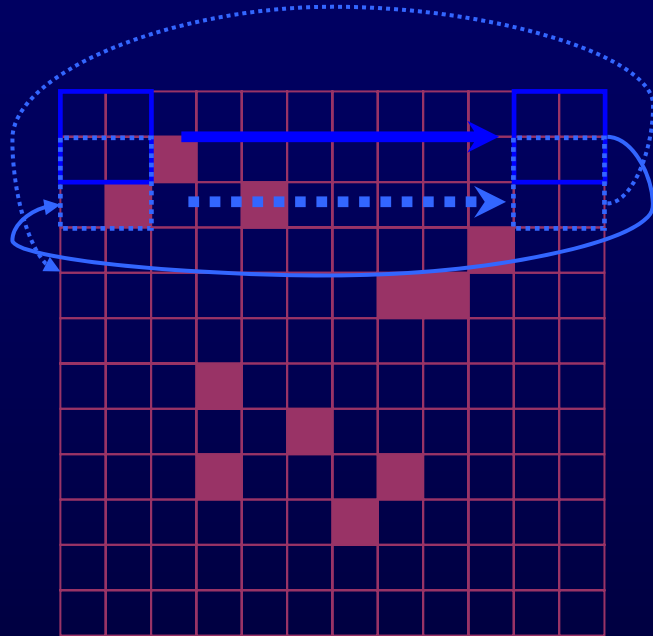
Level 3



Level 4



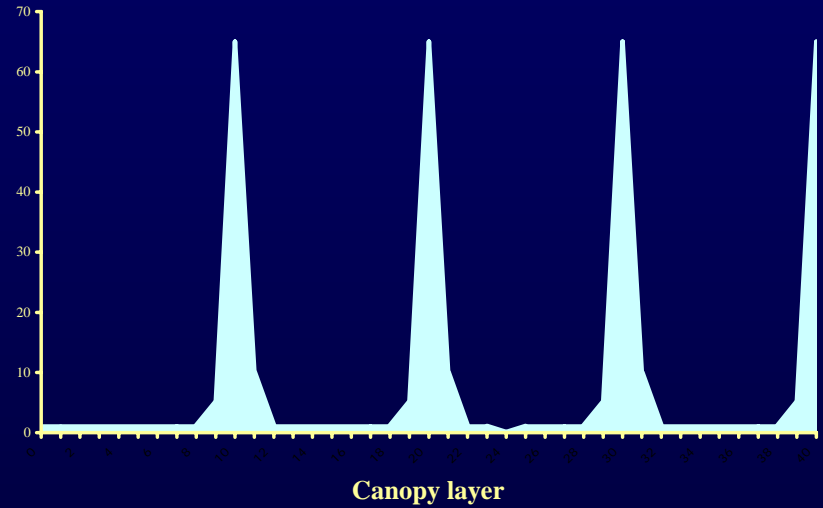
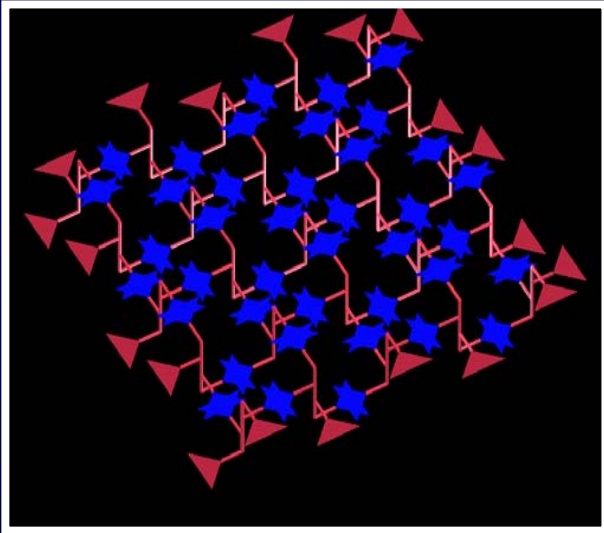
Gliding box algorithm



Lacunarity

- ✿ Create L-system model of canopy
- ✿ Voxelise canopy
- ✿ Analyse lacunarity

Progress to date



Summary

- ❁ Plant structure crucial to predator-prey dynamics
- ❁ Effects on both predators & prey
- ❁ L-systems model plant architecture
- ❁ Networks useful for modelling predator searching
- ❁ Need methods to characterise plant canopies



Acknowledgements



- ❁ Defra and BBSRC for funding the work
- ❁ Andrew Mead for helpful discussions
- ❁ The FSPM community for advice on L-systems
- ❁ Irene Roberts for her PhD work on lacunarity